



**CALIFORNIA STATE SCIENCE FAIR
2015 PROJECT SUMMARY**

Name(s) Lindsay D. Yang	Project Number J0727
Project Title Can You Learn by Playing Video Games?	
Abstract Objectives/Goals The goal of my project is to see if people could learn by playing a video game. Methods/Materials I created a video game using RPG Maker 2003. In this game, I had information about how overfishing is a problem. Before playing the game, I had eleven people take a quiz about overfishing and I recorded that information using google forms. Then I had them play the game. After playing the game, I had them take the same test to determine if they had learned from the game. Results Before playing the game, the average score was 1 correct out of 8 questions, or 12%. After playing the game, the average score was 6 correct out of 8 questions, or 75%. Conclusions/Discussion From the results, my conclusion is that people can learn while playing a video game.	
Summary Statement My project is about how people can learn from playing a video game.	
Help Received Father helped glue and cut items on the board.	