



**CALIFORNIA STATE SCIENCE FAIR
2016 PROJECT SUMMARY**

Name(s) Daniel Bolya; Dylan McLeod	Project Number S1405
Project Title Using Artificial Intelligence Systems for Autonomous Visual Comprehension and Handwriting Generation	
<p style="text-align: center;">Abstract</p> <p>Objectives/Goals Our object is to see if multiple neural networks can be used in a pipeline to parse various types of offline math problems and generate a handwritten answer as well as a human would (with at least 95% accuracy). Note: offline here means as an array of pixels, while online means as a collection of points and strokes.</p> <p>Methods/Materials Laptop and C++ compiler suite along with libraries for image processing and neural networks. We also used a lot of different openly published training data sets. The pipeline process an image of a worksheet taken from a webcam in a series of five steps: division, identification, parsing, solving, and finally writing the answer.</p> <p>Results We found the accuracy of our pipeline to be difficult to measure, as even though all the components are above 90% accurate on tests sets, the actual input of the pipeline is a real-world image which can vary greatly in quality, readability, and style. Thus, further testing is required to analyze its specific accuracy.</p> <p>Conclusions/Discussion While the scope and breadth of our pipeline does not greatly improve on previous equation recognizers#especially online ones#our applications are not deeply rooted in equation parsing, and thus many of the same concepts can be used to solve other difficult tasks such as grading simple free-response tests.</p>	
Summary Statement We showed that a pipeline of image processing and neural networks is a good way to solve handwritten math problems.	
Help Received None. We designed, implemented, and constructed this project ourselves.	