

CALIFORNIA STATE SCIENCE FAIR 2006 PROJECT SUMMARY

Name(s)	Project Number
Codi Hirsch; Megumi Tso	J0316
	00010
Project Title	
Snooze or Lose	
Objectives/Goals Abstract	
Our goal was to discover if the amount of sleep a person gets effects their ability to memorize and compute problems	
Methods/Materials	
We chose 4 6th grade students to participate in our experiment. We had and 5 different grade-level memorizing tests for them to complete on	
subjects the same time each day and kept track of the amount of hours slept along with their scores.	
Materials used: grade-level math tests, grade-level memorizing tests, calculator, minute timer, pencils.	
Results The results showed that the amount of sleep only had a small affect on math and memorizing abilities.	
Conclusions/Discussion	C
We found that a person's ability to memorize and compute math problems, only has a little to do with the amount of sleep they got the night before. It turns out that a person's learning ability has more to do with it. There were other variables that we could have looked at, such as eating breakfast, state of mind, ability level of test subjects, physical health/wellness, personal stresses, hunger/dehydration.	
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Summary Statement	
Our project examined the effect that sleep deprivation has on math an	d memorizing abilities.
Help Received	