

CALIFORNIA STATE SCIENCE FAIR 2014 PROJECT SUMMARY

Name(s)

Bailey J. Henderson

Project Number

J0713

Project Title

Zooming through Fluency

Abstract

Objectives/Goals

The objective of this experiment is to measure which out of three fluency improvement methods works the best or shows more improvement in children's words per minute in fluency and determine what method affects a child#s fluency more dramatically. My experimental problem is #What is the increase in reading fluency words per minute with different methods (control-no practice, Repeated Reading, Wide Reading, and Neurological Impress) when reading a fairly easy passage?#

Methods/Materials

In this experiment I use two timing devices, 33 2nd graders, fluency pieces, and 1 classroom. Within the experiment I used three methods--the ones listed in the problem--as my three independent variable. Three kids a day were chosen and used to read the fluency and I would record the results.

Results

In the end of the experiment the method Neurological Impress got the most improvement. Repeated Reading (the method I hypothesized to get most improvement) got second and Wide Reading got last with bad improvement. The reason why my results contrasted with my objective was because Neurological Impress gave the reader more of an example on how to read the fluency well.

Conclusions/Discussion

The experiment is scientifically important because if a teacher uses the better method than children will receive better fluency, get a better education, succeed in school, and be prepared for life. It also offers a start for more experiments like this one which will decipher how to get a great education.

Summary Statement

Which fluency practice method has the most improvement in 2nd graders

Help Received

Teacher offered guidance, and second grade teachers offered student subjects