

CALIFORNIA STATE SCIENCE FAIR 2015 PROJECT SUMMARY

Name(s)

Lillian R. Mitchell

Project Number

35112

Project Title

Caffeine and Athletics

Objectives/Goals

The goal of my project was to test how caffeine effected athletic performance in strength hand-eye coordination and if the placebo effect appeared to have any hand in this. (The placebo effect was not used in the original project due to constraints on time/subject availability but it will be tested in the re-making of the project before the State Science Fair.)

Abstract

Methods/Materials

Method:

Pre-Experiment:

- 1. Recruit test subjects.
- 2. Use measuring tape to mark off a length of 25 yards (75 feet), Nace marker every 5 yards. This will be used in the 50 yard dash for the speed test and for the test of strength

Experiment:

- Have test subject run 50 yard dash, using a storwatch and note pook to record their time.
 Have test subject throw a small tennis ball three times, record the average distance thrown in notebook.
 Have test subject throw a tennis ball against a wall or other similar flat, upright surface with one hand and catch it with the other. Record the number of times they were able to do this in 30 seconds. Record score in notebook.
- 4. Have the subject drink 100mg of caffeine The subject will not be told if this drink is caffeinated or
- 5. Wait 45 minutes and repeat steps
- 6. Have test subject come back the next day and give them an equal serving of decaf coffee. (The subject will not be told if this drink is caffeinated or not)
- 7. Repeat steps 1 3.
- 8. Repeat this procedure with the remaining test subjects.

Results

The results of my original project indicated that caffeine had little to no effect on athletic performance, and in one case, had a negotive effect.

Conclusions/Discussion

results strongly supported my hypothesis, which was that caffeine would have In my original project my almost no effect on the athletic perfermance of my subjects.

Summary Statement

Affects of caffeine (and the placebo effect) on athletic performance. My project tested the

Help Received

Friends and acquaintances agreed to act as my test subjects.