

CALIFORNIA STATE SCIENCE FAIR 2015 PROJECT SUMMARY

Name(s)	Project Number
Ram S. Goli	
	35135
Project Title	
Merging Machine Learning and Archaeology: Using an Artificial	
Neural Network to Predict the Implementation of Disk Beads	
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Objectives/Goals Abstract	$\left(\sum_{i=1}^{n} \right)^{n}$
My objective is to create a computer algorithm that can accurately predict	the implementation of a Clam
Shell Disk Bead (CSDB) by recognizing pattens in predetermined beads, i diameter thickness and aperture. The algorithm should be able to predict	whether a bead of unknown
purpose is either a money bead or a basket bead.	
Methods/Materials	a naviorily with data provided by
archaeologist Katherine Dixon. I performed various network/optimizing a	sks such as plotting learning
curves and validation curves, and testing different network structures to er	ure that the network has the
highest possible prediction accuracy on test data beads.	
The ANN I developed accurately predicts the implementation of %75/16 of	of beads given to the network
(money bead or basket bead) by checking whether the implementation predicted by the network matched	
Conclusions/Discussion	
It is possible to model CSDBs and predict their implementation with an Artificial Neural Network, but not	
with tremendously high accuracy. Due to many of the predetermined money and basket beads having similar measurements, the prediction accuracy of the petwerk could not be substantially increased	
However, my work will hopefully allow archaeologists of easily predict functions of beads collected at	
future digs, and lead to further bridging the fields of machine learning and archaeology.	
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Summary Statement	
In this project. I developed an artificial neural network to predict the imple	ementation of clam shell disk
beads found at archaeological sites.	
Help Received	
Archaeologist Katherine Dixon provided bead data	