

CALIFORNIA STATE SCIENCE FAIR 2015 PROJECT SUMMARY

Name(s) **Project Number Ayush Gupta** 35546 **Project Title** Arduino, FFT, & Hot-Wire Anemometers: Creating a Device for a **Developing Woodwind Player Abstract** Objectives/Goals It is important for a young instrument player to be in tune when playing. A wide tell the student what they are doing wrong, but don#t suggest a way to fix the problem For many, the reason notes are not in tune can be because they are not blowing with correct airspeed. I aimed to fix these problems when I started this project. The microthone and FF tell the Arduino if the note played is off tune, and the hot-wire anemometer determines if an speed is the problem. Objectives: To create a device that mimics a musical instrument tuner, but also provides feedback on how to correct playing. To write Arduino code that effectively recognizes notes compared to a normal tuner. To build a fully capable hot-wire anemometer. To have an understandable output display Materials: Arduino Due, Laptop, Electret microphone, Lightbulb (4W, tyngsten filament), Breadboard, Misc electrical parts Procedures: Research FFT, HWA/airspeed. Build microphone circuit connect to Arduino. Write code to measure frequency using FFT. Build HWA circuit, connect to Arduno. Measure a range of in-tune notes for velocity of each note (calibrate). Write Arduino program that akes into account airspeed, pitch, volume. Create visual feedback interface on TFT LCD display screen

Overall, this device was a general success, because all steps of the procedure were completed, and the general objectives outlined prior to the design were met. The code written for the device fulfilled design criteria, note recognition successful. The hot-wire anemonister operates well. The LCD screen provided clear display for device#s coherent output Although successful, this project was not without issues and challenges. The hot-wire anemometer, built directly onto the breadboard, proved to be very difficult to initially tune and then maintain. The potentiometers were very sensitive and susceptible minute changes. However, this was somewhat as expected, as circuits of these type are known to be finicky. Programming the Arduino for two ADC channels also proved to be somewhat difficult.

Aside from learning about FFTy and lot-wire memometers, a side objective, I also became more #fluent# I obtained a better grasp of programming, circuit theory, and in C, the language of Arduino Als prototyping in general. Summary Statement The purpose of this vice is to provide constructive feedback to a woodwind player on HOW to correct their playing Help Received Father helped in design of circuit, tuning potentiometers, and general guidance.